Response Time Analysis of Synchronous Data Flow Programs on a Many-Core Processor

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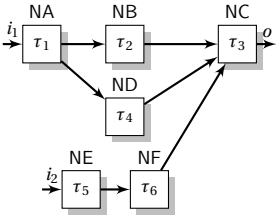
Verimag

UNIVERSITÉ Grenoble Alpes

RTS York

University of Amsterdam

Execution of Synchronous Data Flow Programs



High level representation

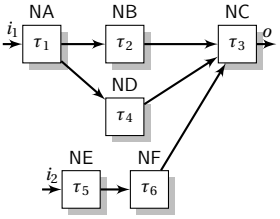
Single-core

code generation

static non-preemptive scheduling

```
int main_app(i1, i2)
{
    na = NA(i1);
    ne = NE(i2);
    nb = NB(na);
    nd = ND(na);
    nf = NF(ne);
    o = NC(nb,nd,nf);
    return o;
}
```

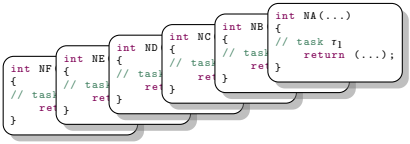
Execution of Synchronous Data Flow Programs



High level representation

Multi/Many-core

code generation



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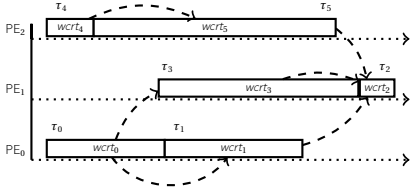

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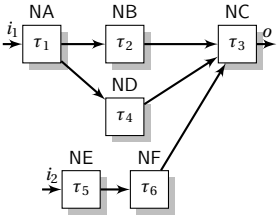

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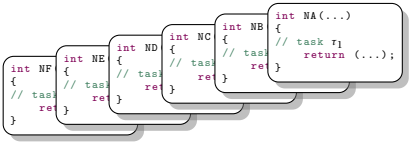
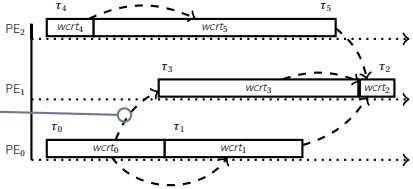


static non-preemptive scheduling

✓ Respect the dependency constraints



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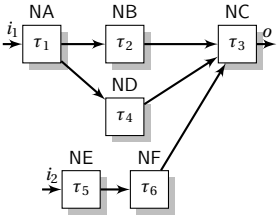

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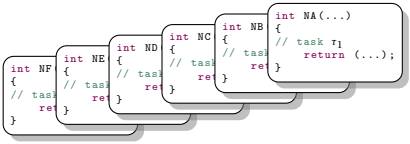

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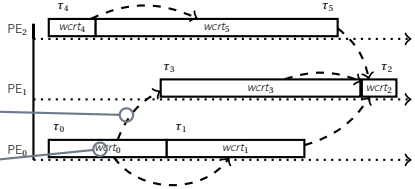
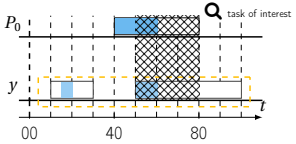


✓ Respect the dependency constraints

✓ Set the release dates to get precise upper bounds on the interference

Contributions

1. Precise accounting for interference on shared resources in a many-core processor



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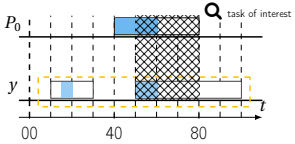
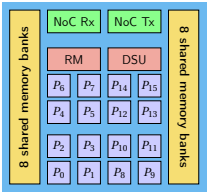


2. Model of a multi-level arbiter to the shared memory



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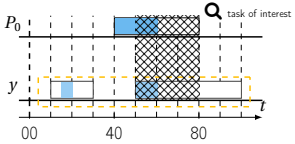

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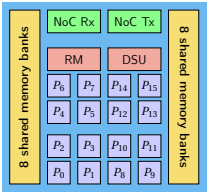
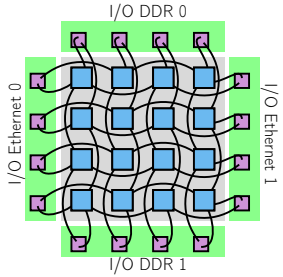


3. Response time and release dates analysis respecting dependencies.

Outline

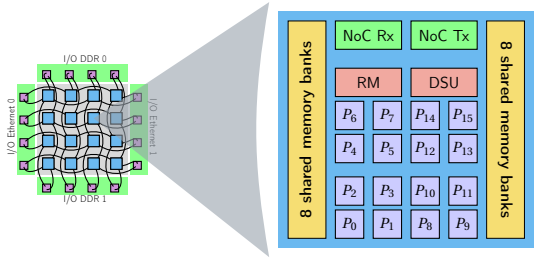
Outline

Architecture Model



- Kalray MPPA 256 Bostan
- 16 compute clusters + 4 I/O clusters
- Dual NoC

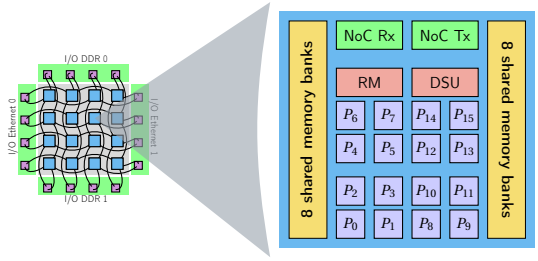
Architecture Model



Per cluster:

- 16 cores + 1 Resource Manager
- NoC Tx, NoC Rx, Debug Unit
- 16 shared memory banks (total size: 2 MB)

Architecture Model



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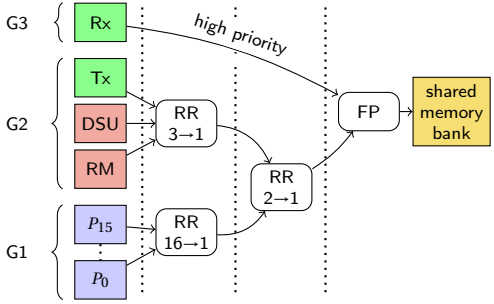
- Multi-level bus arbiter per memory bank



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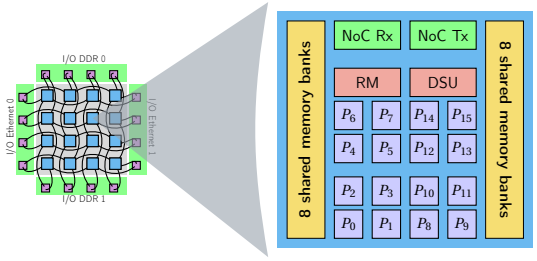

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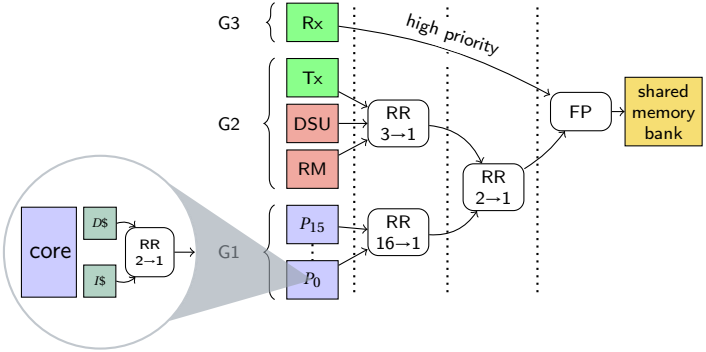
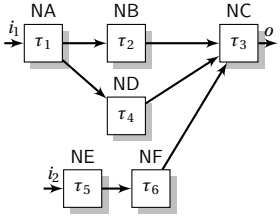
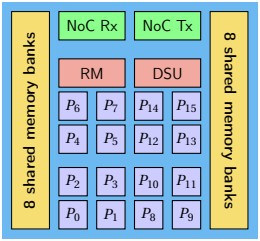


Execution Model





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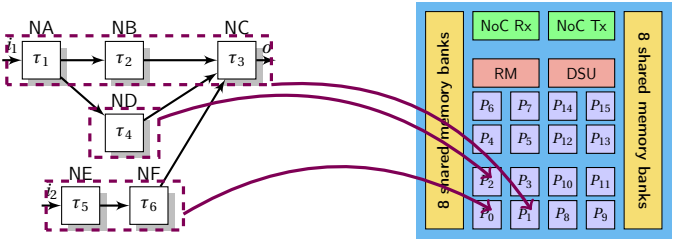
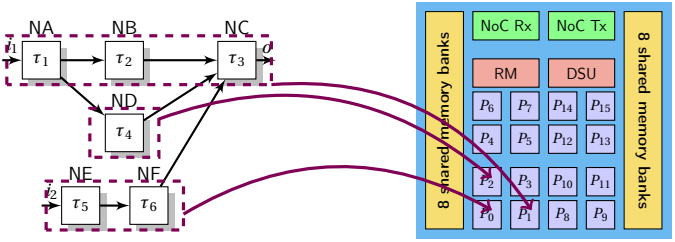
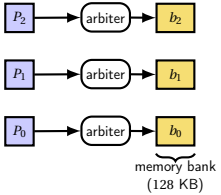


- Tasks mapping on cores
- Static non-preemptive scheduling

Execution Model

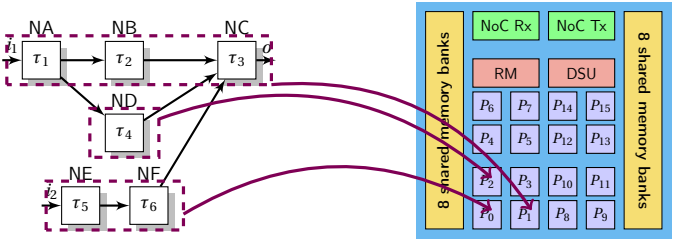


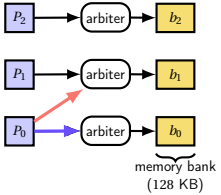


- Tasks mapping on cores
- Static non-preemptive scheduling
- Spatial Isolation

  different tasks go to different memory banks

Execution Model





- Tasks mapping on cores
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  different tasks go to different memory banks
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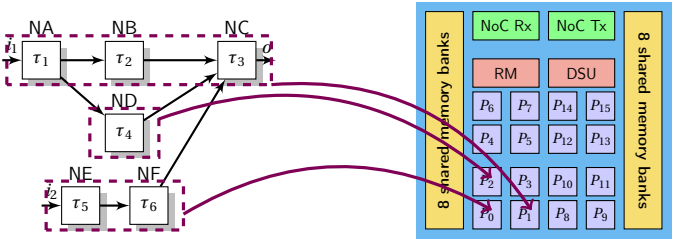

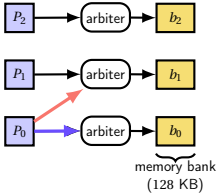

- Tasks mapping on cores
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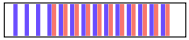
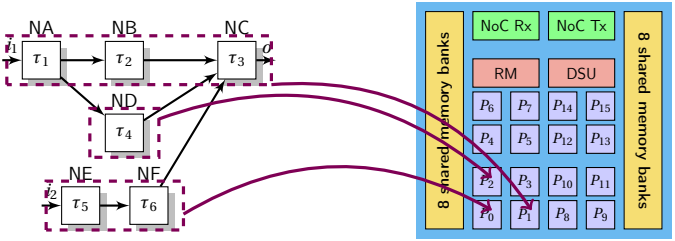
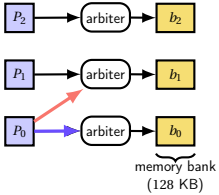
  different tasks go to different memory banks
- Interference from communications
- Execution model:
  - execute in a "local" bank
  - write to a "remote" bank

Single phase: execute *and* write data.

memory access pattern 

Execution Model





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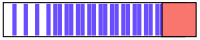
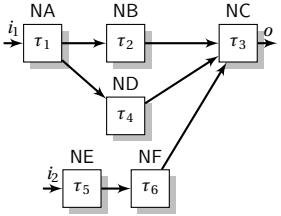
Single phase: execute *and* write data.

memory access pattern 

Two phases: execute *then* write data.

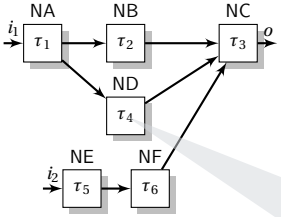
memory access pattern 

Application Model



- Direct Acyclic Task Graph
- Mono-rate (or at least harmonic rates)
- Fixed mapping and execution order

Application Model



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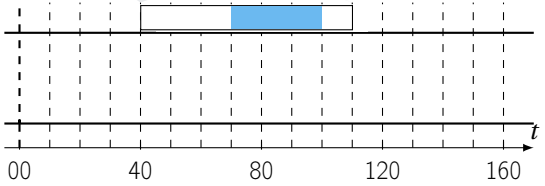
Each task τ_i:



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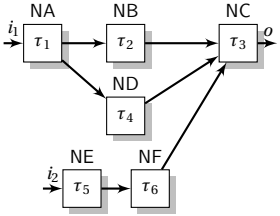

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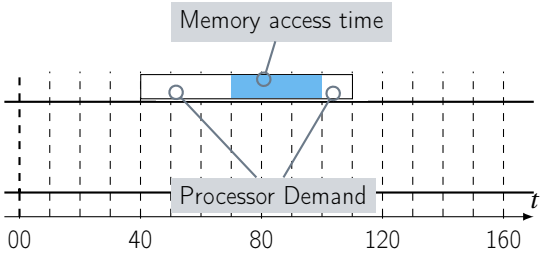
Each task τ_i:

- Processor Demand, Memory Demand



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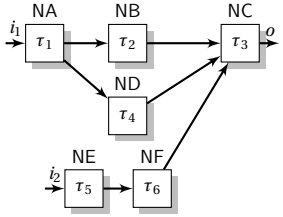

- Direct Acyclic Task Graph
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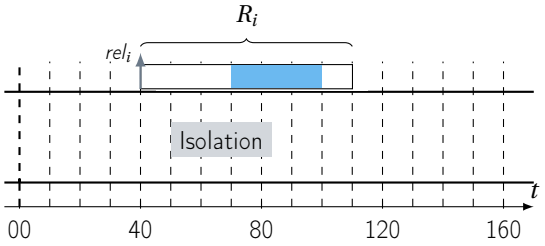
Each task τ_i:

- Processor Demand, Memory Demand
- Release date (rel_i), response time (R_i)



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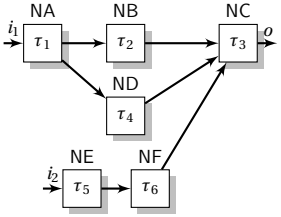

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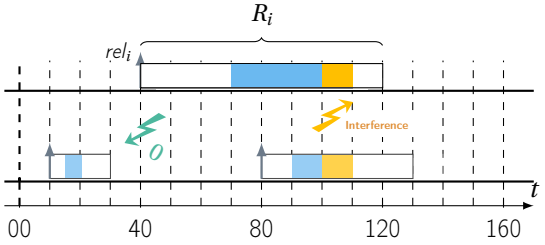

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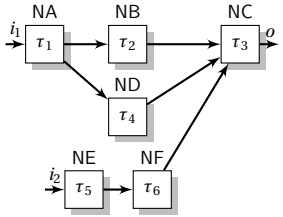

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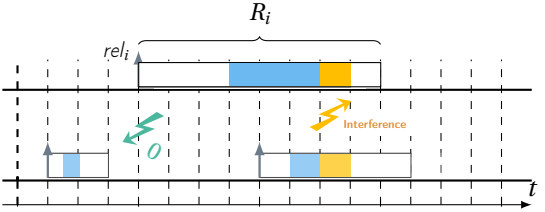

Find R_i (including the interference)

Find rel_i respecting precedence constraints

Outline

Response Time Analysis

$$R = PD + I^{BUS}(R)$$

- Response Time

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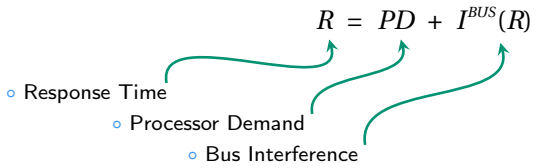
  - Processor Demand

Response Time Analysis



Response Time Analysis

$$R = PD + I^{BUS}(R) + I^{PROC}(R) + I^{DRAM}(R)$$

- Response Time
  - Processor Demand
    - Bus Interference

(given a model of the bus arbiter)

- Interference from preempting tasks

(no preemption: $I^{PROC} = 0$)

- Interference from DRAM refreshes

(out of scope. $I^{DRAM} = 0$)

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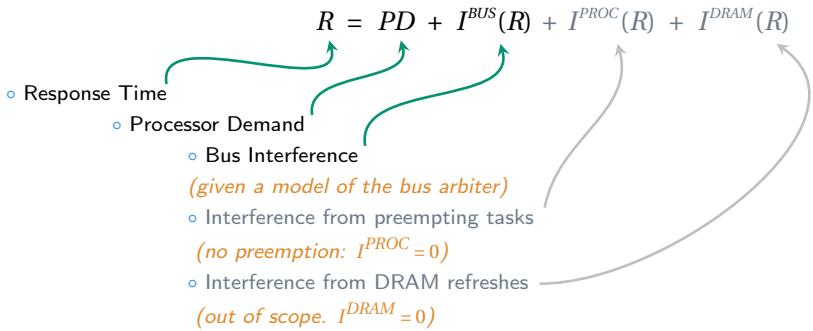

- Recursive formula ⇒ fixed-point algorithm.
- Multiple shared resources (memory banks)

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$$I^{BUS}(R) = \sum_{b \in B} I_b^{BUS}(R)$$

where B: a set of memory banks

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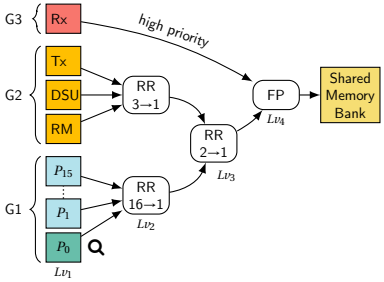
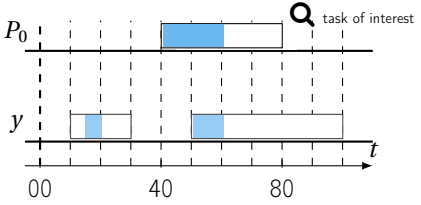
Requires a model of the bus arbiter

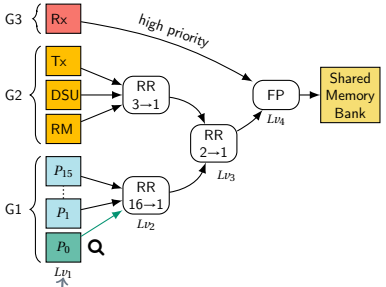
Model of the MPPA Bus



I_b^{BUS}: delay from all accesses + concurrent ones



Model of the MPPA Bus

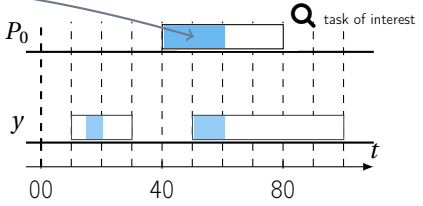


I_b^{BUS}: delay from all accesses + concurrent ones

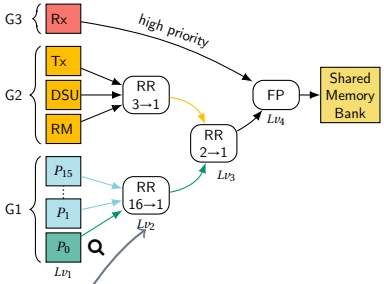
S_i^b: number of accesses of task τ_i to bank b

S_i^b = **Memory Demand to bank** b

$Lv_1 = S_i^b$



Model of the MPPA Bus



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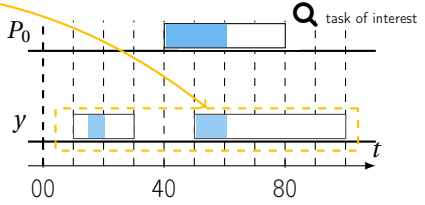
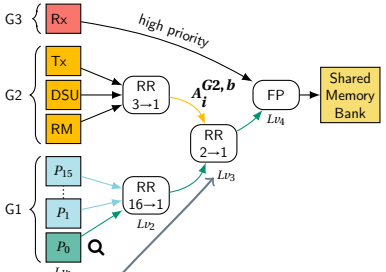
$A_i^{y,b}$: number of concurrent accesses from core y to bank b

$$Lv_1 = S_i^b$$

$$Lv_2 = Lv_1 + \sum_{y=1}^{15} \min(A_i^{y,b}, Lv_1)$$



Model of the MPPA Bus



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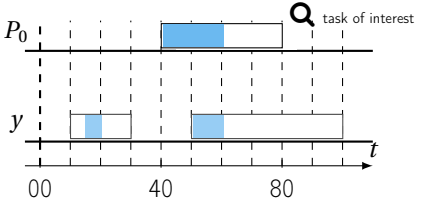
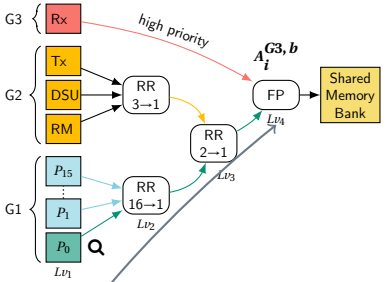


Model of the MPPA Bus



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$$Lv_4 = Lv_4 + A_i^{G3,b}$$

I_b^{BUS}: delay from all accesses + concurrent ones

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S_i^b = Memory Demand to bank b

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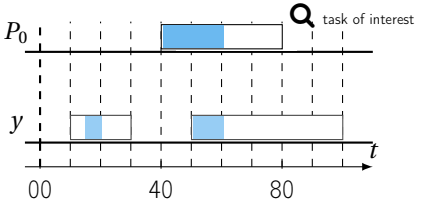

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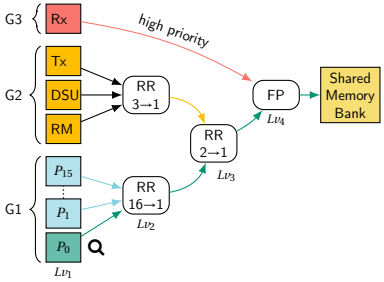

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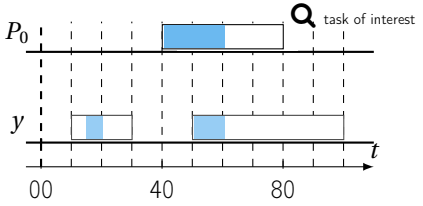
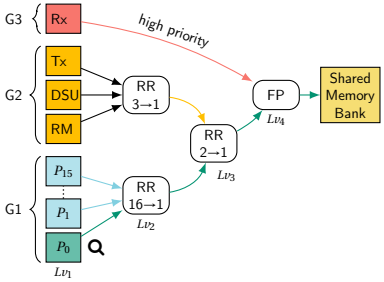


$$I_b^{BUS} = Lv_4 \times \text{Bus Delay}$$

Model of the MPPA Bus



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$A_i^{y,b}$ = $\sum$ overlapping concurrent accesses

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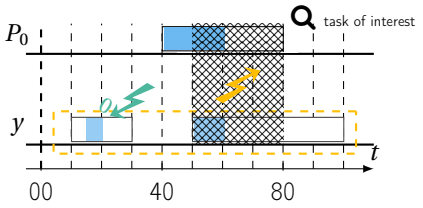

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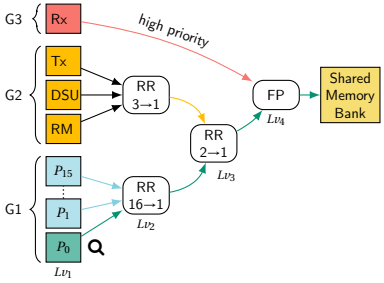

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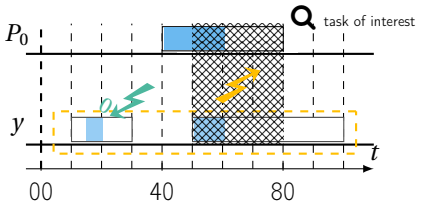
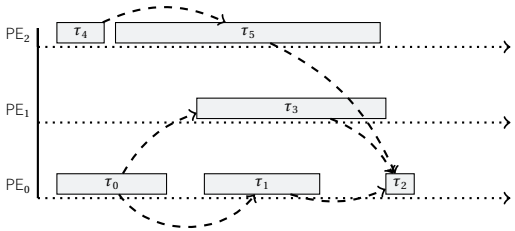


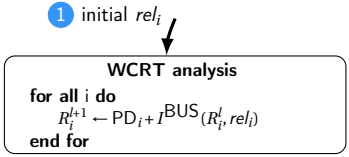
⚠ $A_i^{y,b}$ depends on rel_i and R_i

$I_b^{BUS} = Lv_4 \times$ Bus Delay

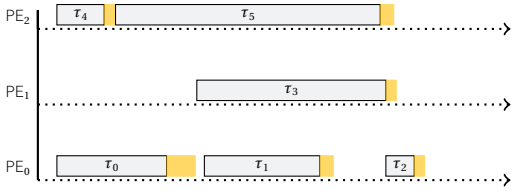
Response Time Analysis with Dependencies

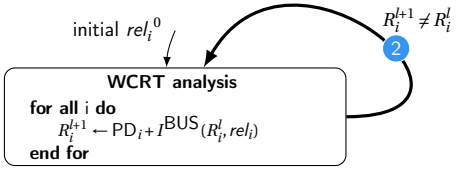


1 Start with initial release dates.



Response Time Analysis with Dependencies

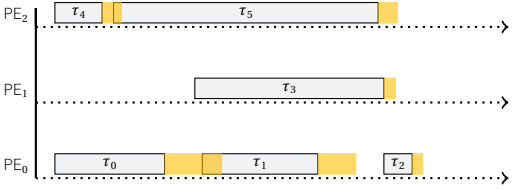


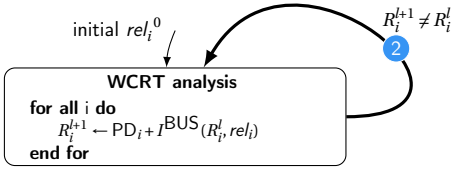


1. Start with initial release dates.
2. Compute response times

...

Response Time Analysis with Dependencies





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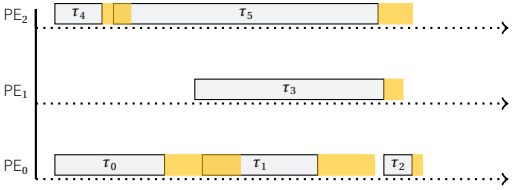
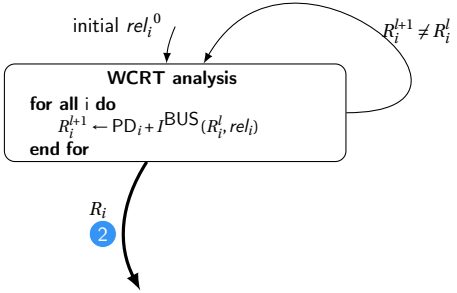
Response Time Analysis with Dependencies



1. Start with initial release dates.
2. Compute response times

   ... ... a fixed-point is reached!



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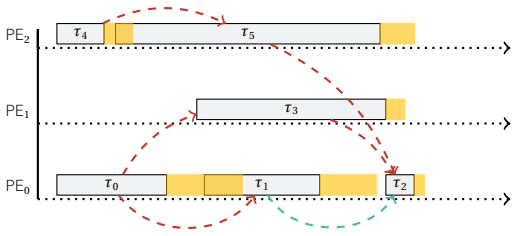
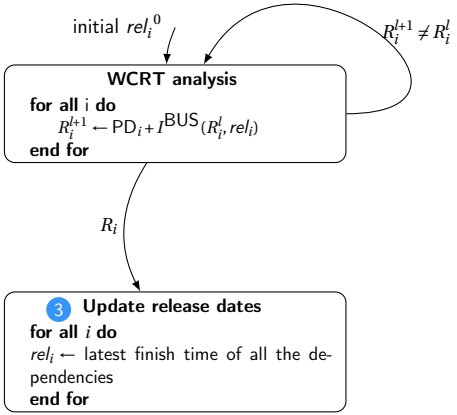
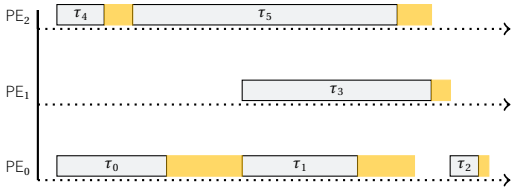


1. Start with initial release dates.
2. Compute response times

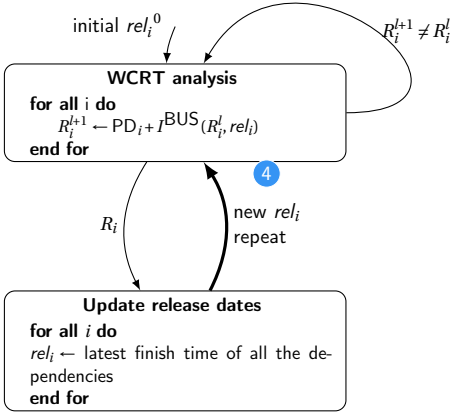
   ... ... a fixed-point is reached!
3. Update the release dates.



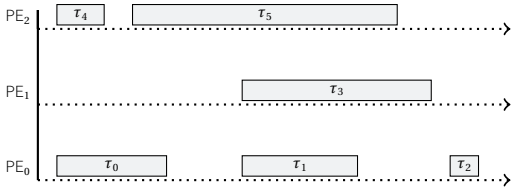
Response Time Analysis with Dependencies



1. Start with initial release dates.
2. Compute response times
   ... ... a fixed-point is reached!
3. Update the release dates.
4. Repeat until no release date changes
   (another fixed-point iteration).



Response Time Analysis with Dependencies



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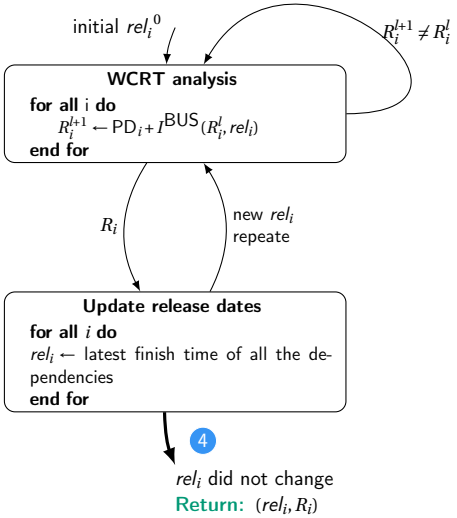
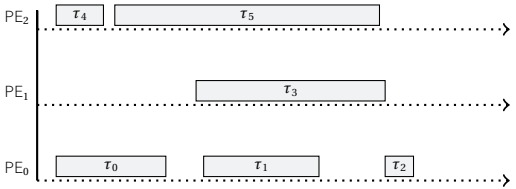
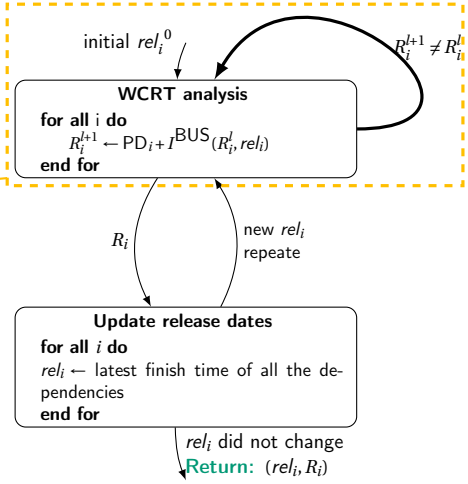


Convergence Toward a Fixed-point



- Convergence of the 1^{st} fixed-point iteration:



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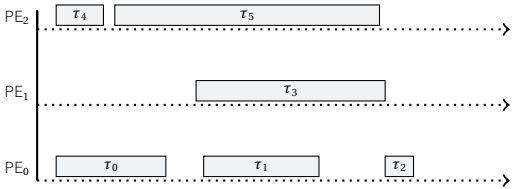
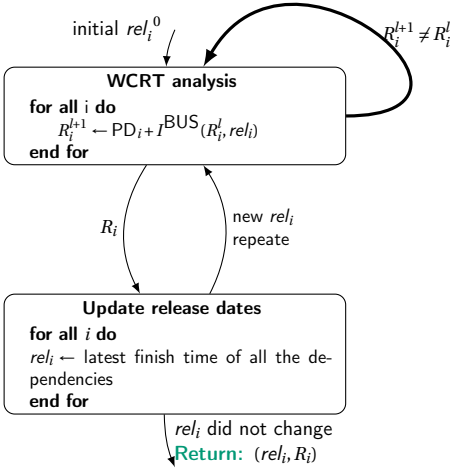


- Convergence of the 1^{st} fixed-point iteration:
  - Monotonic and bounded ✓



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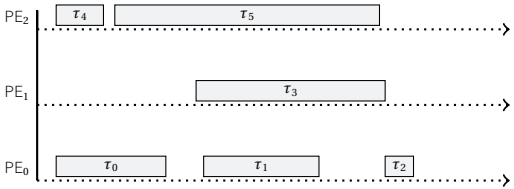

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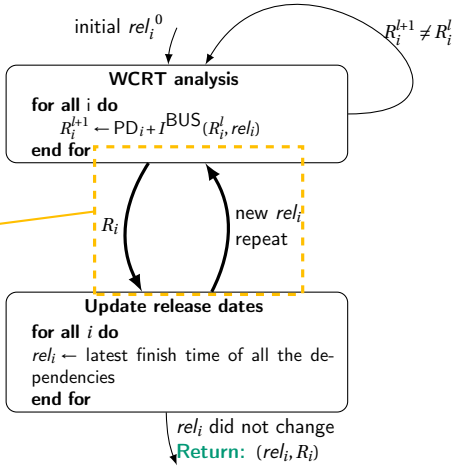
- Convergence of the 2^{nd} fixed-point iteration:



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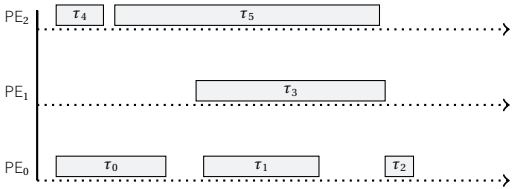
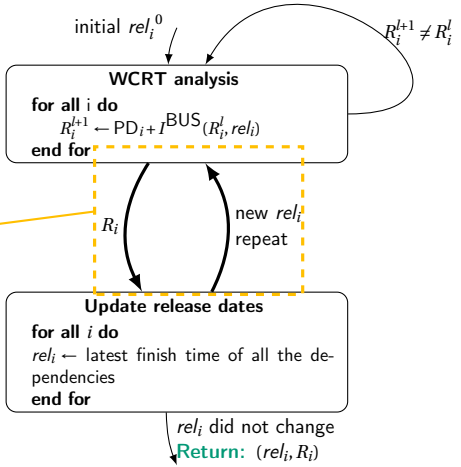


- Convergence of the 1^{st} fixed-point iteration:
  - Monotonic and bounded ✓
- Convergence of the 2^{nd} fixed-point iteration:
  - no monotonicity: R_i and rel_i may grow or shrink at each iteration. ?



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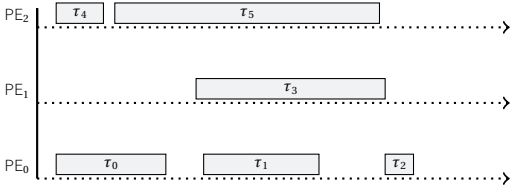

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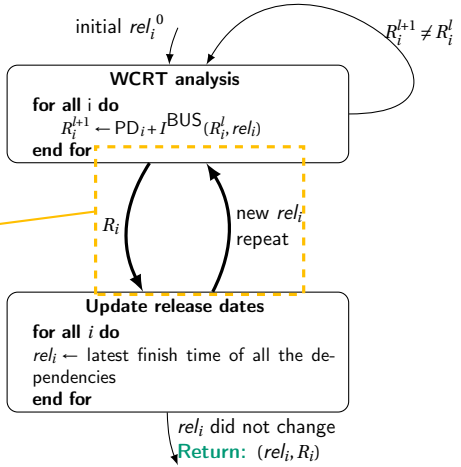
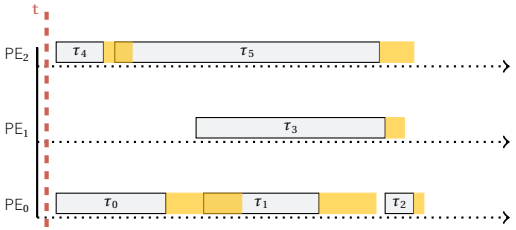


Theorem

At each iteration, at least one task finds its final release date.

Full proof in our technical report:
http://www-verimag.imag.fr/TR/TR-2016-1.pdf

Convergence Toward a Fixed-point



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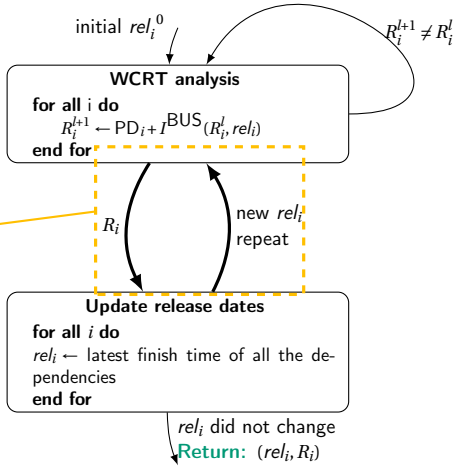

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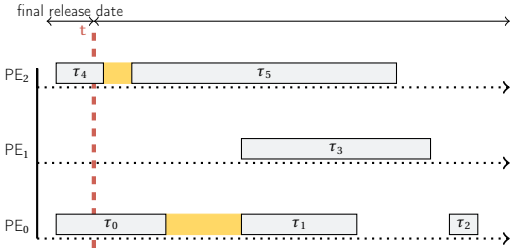

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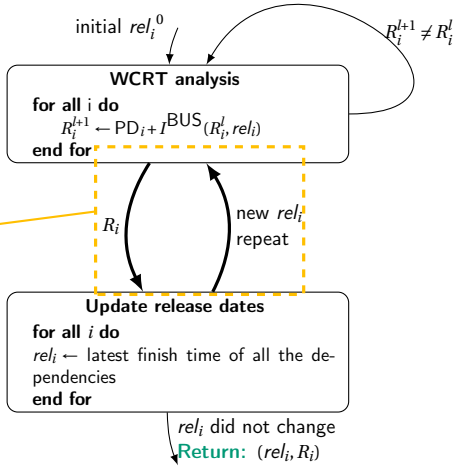

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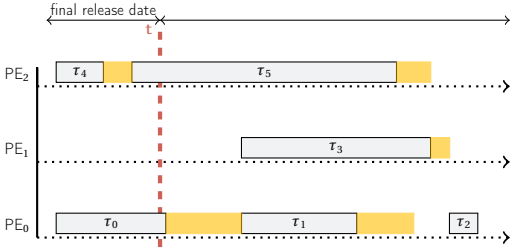

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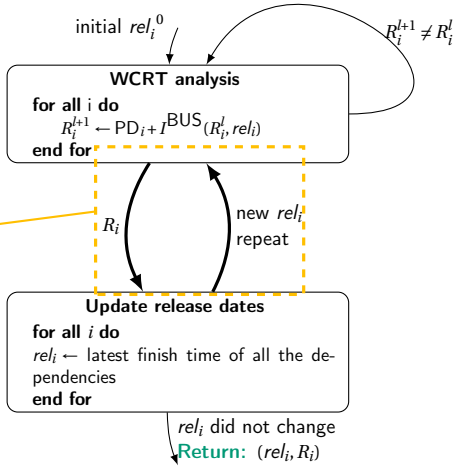

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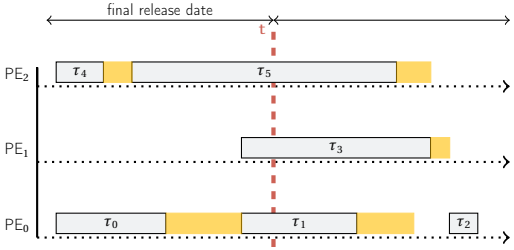
Convergence Toward a Fixed-point



- Convergence of the 1^{st} fixed-point iteration:
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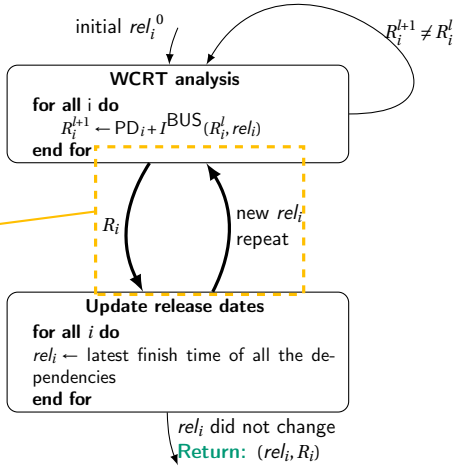
  - no monotonicity: R_i and rel_i may grow or shrink at each iteration. ?



Theorem

At each iteration, at least one task finds its final release date.

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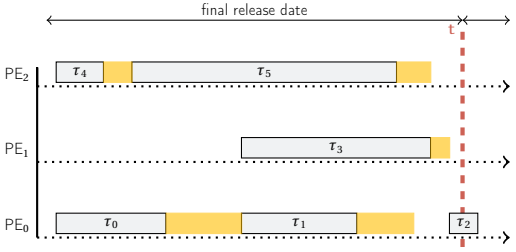

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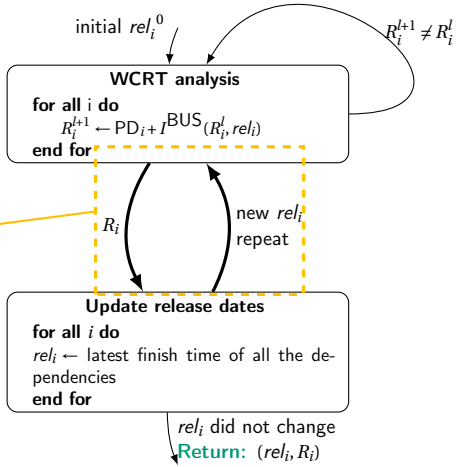

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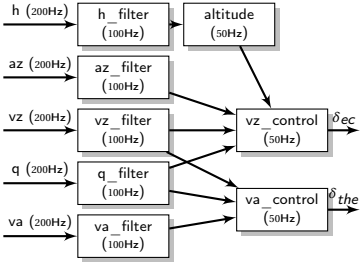
Outline

Evaluation: ROSACE Case Study [1]



- Flight management system controller

[1] Pagetti et al., RTAS 2014

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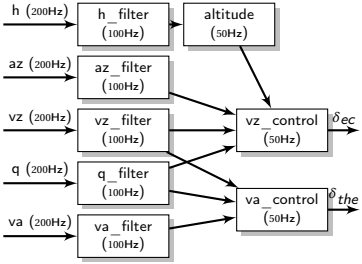

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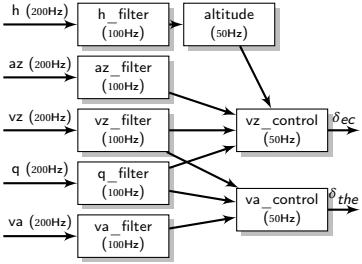

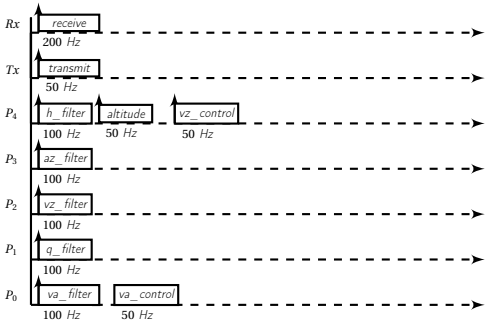

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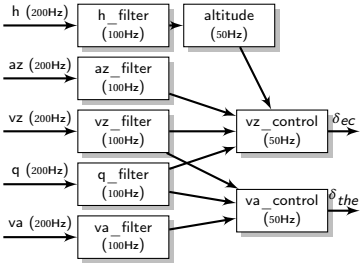

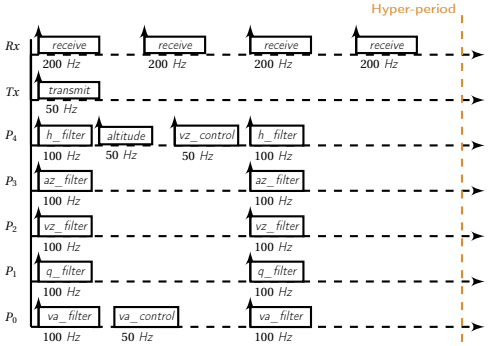

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Task	Processor Demand (cycles)	Memory Demand (accesses)
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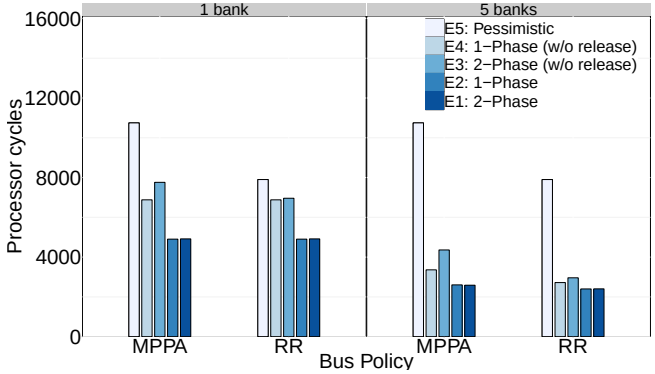
Experiments: Find the smallest schedulable hyper-period

Evaluation: Experiments



Smallest schedulable hyper-period

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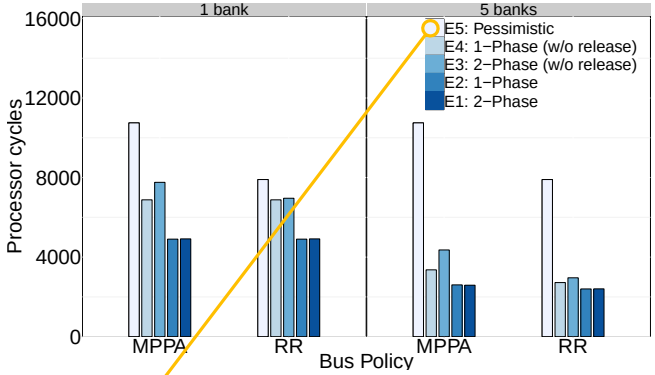

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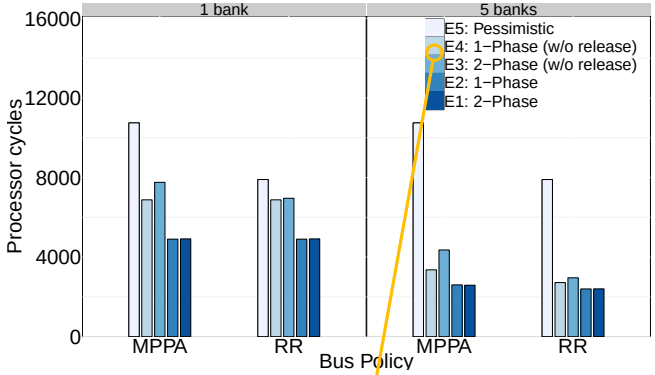

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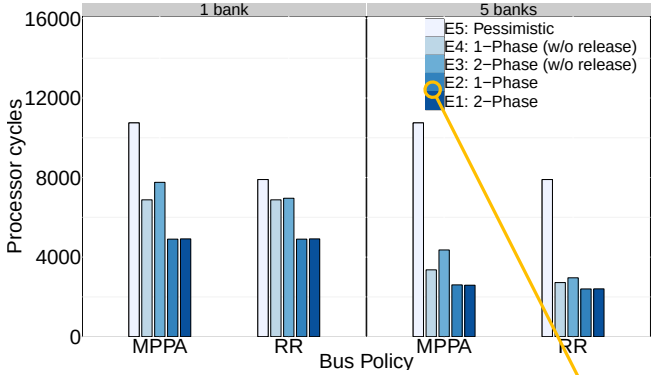

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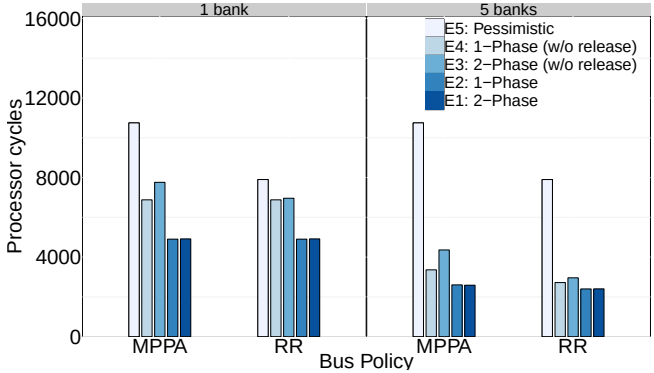
Evaluation: Experiments

1-Phase model

memory access pattern 

2-Phase model

memory access pattern 



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- Phases are modeled as sub-tasks

Smallest schedulable hyper-period

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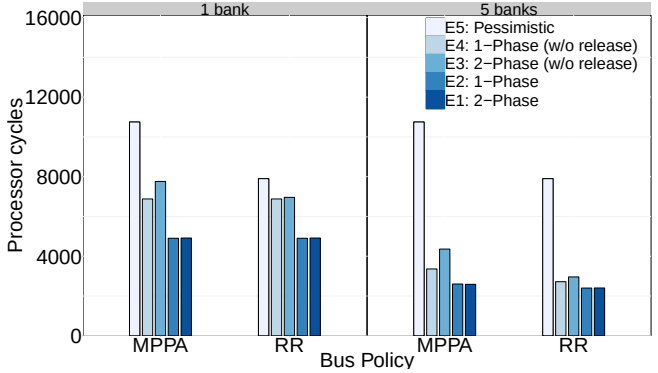
Taking into account the memory banks improves the analysis with a factor in $[1.77, 2.52]$



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	E5/E1	E5/E2	E3/E1	E4/E2	E2/E1	E4/E3
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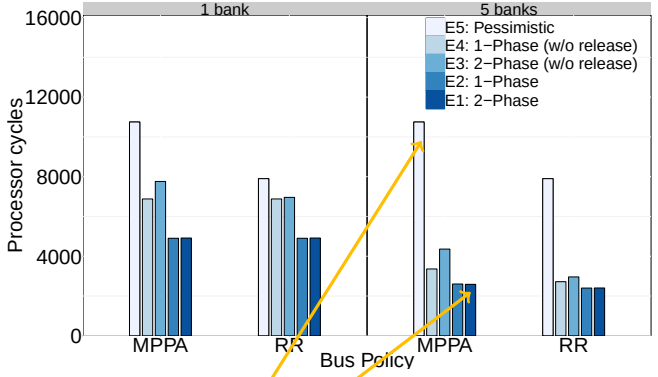

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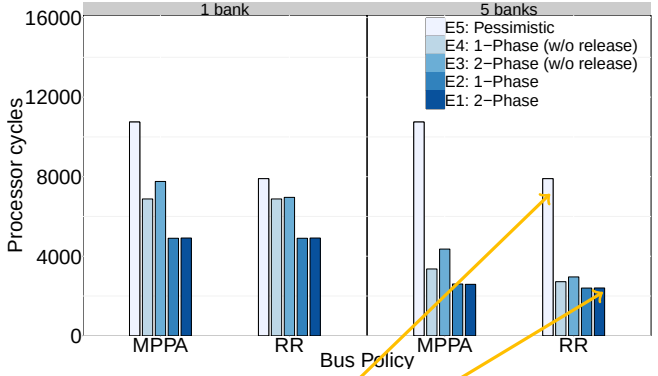

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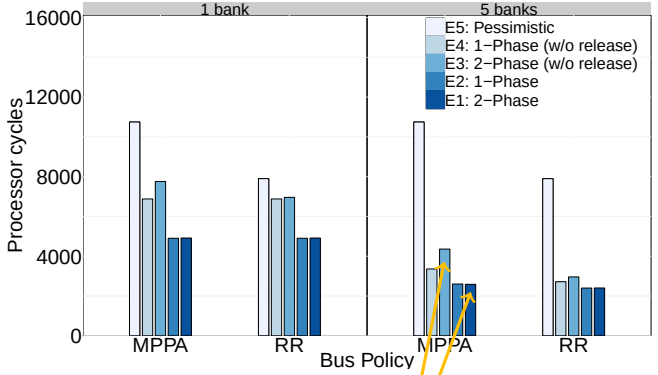

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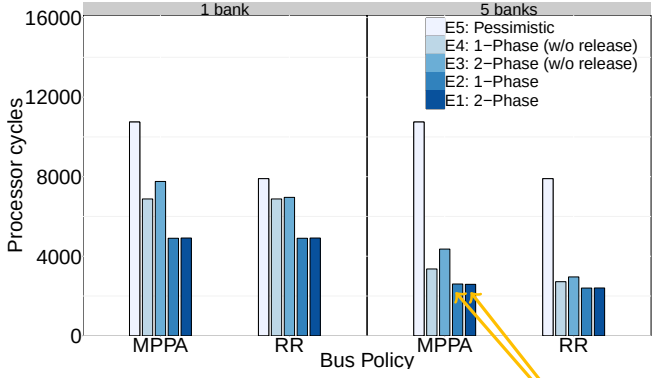

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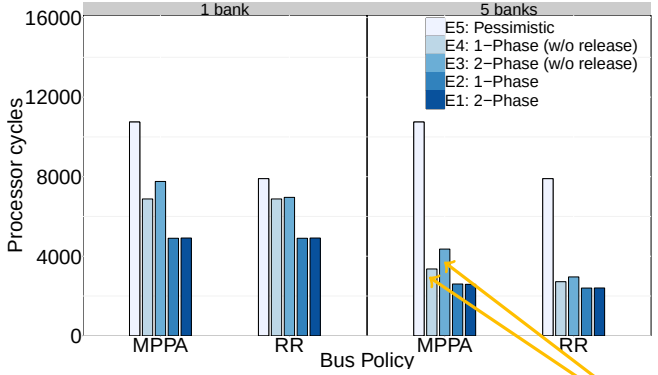

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model of
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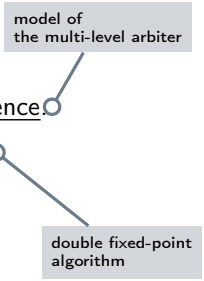

Future Work

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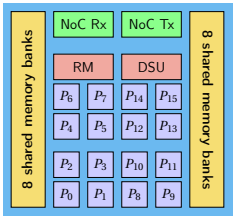

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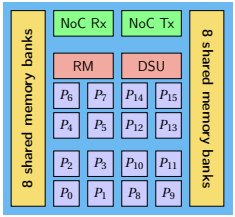

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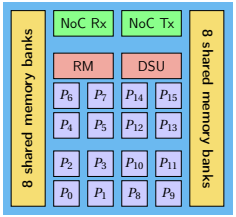

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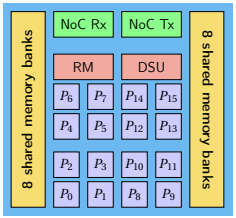

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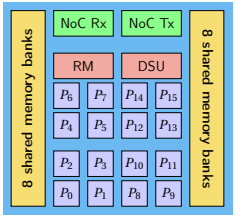

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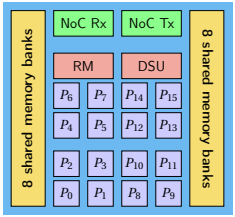

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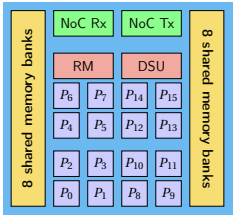

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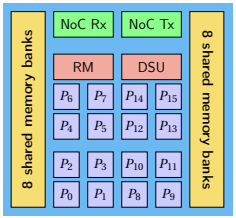

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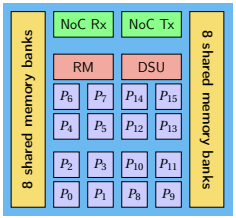
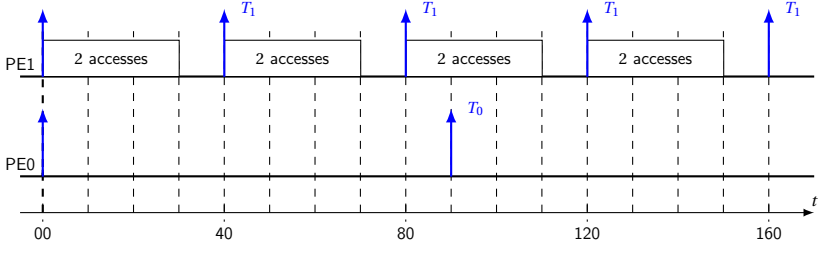


Questions?

BACKUP

Multicore Response Time Analysis

Example: Fixed Priority bus arbiter, PE1 > PE0
Bus access delay = 10



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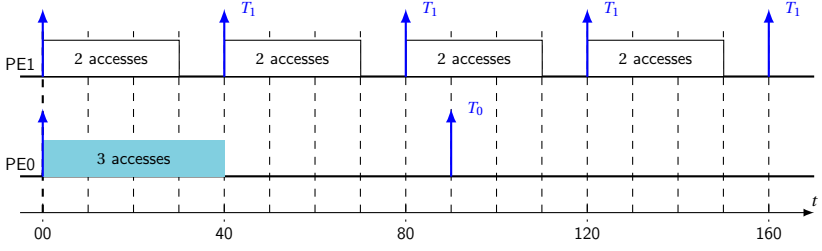

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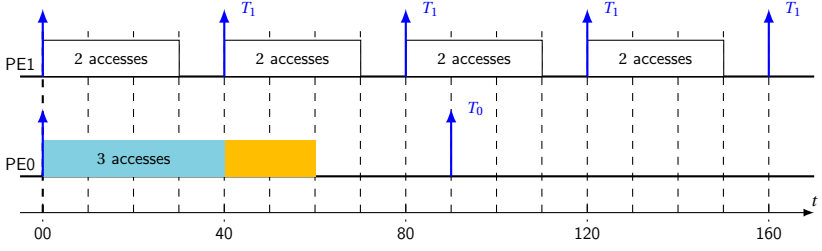

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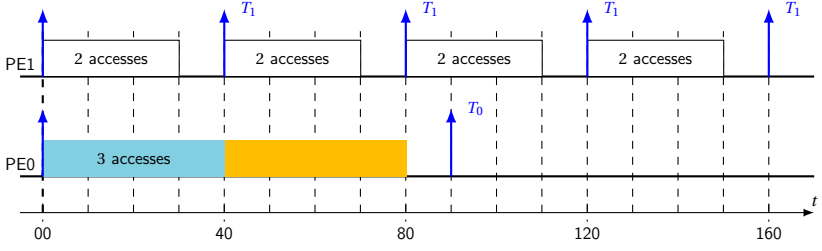

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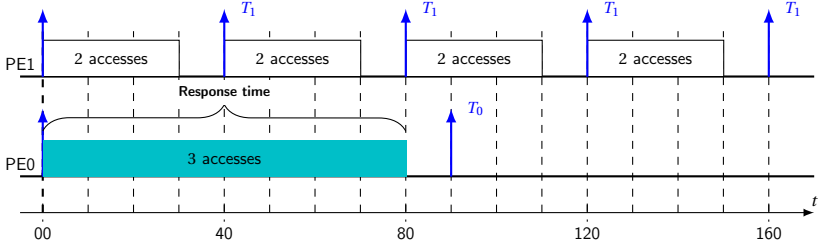

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  $R_0 = 10 + 3 \times 10$ (response time in isolation)

  $R_1 = 10 + 3 \times 10 + 2 \times 10 = 60$

  $R_2 = 10 + 3 \times 10 + 2 \times 10 + 2 \times 10 = 80$

  $R_3 = 10 + 3 \times 10 + 2 \times 10 + 2 \times 10 + 0 = 80$ (fixed-point)

[1] Altmeyer et al., RTNS 2015

The Global Picture